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TECHNICAL NOTE

D-1078

FOURIER SERIES OPERATING PACKAGE

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FOURIER SERIES OPERATING PACKAGE

by
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SUMMARY

This report presents a computer program for multiplying, adding, differentiating, integrating, "barring" and scalarly multiplying "literal" Fourier series as such, and for extracting the coefficients of specified terms.

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INTRODUCTION

The Hansen Satellite Theory as modified by Musen¹ involves various manipulations of "literal" Fourier series, as such, before final numerical evaluation. To program this formulation it is necessary to represent cosines, sines, and constants in a special manner and thus manipulate the various Fourier series.

SPECIAL REPRESENTATION OF A SINE, COSINE, OR CONSTANT

It was decided to represent any term, including the constant term, of the Fourier series we are concerned with by two consecutive eight-place floating-point words. The terms of this series have the general form

$$A_n \cos (iF + jE + kW + lU)$$

or

$$A_n \sin (iF + jE + kW + lU)$$

and the values of F, E, W, and U are not used until final numerical evaluation. The first eight-place floating-point word represents the coefficient A_n in an entirely standard manner. The second eight-place floating-point word represents the sine or cosine term of up to four arguments in an *artificial* manner.

¹Musen, P., "A Modified Hansen's Theory as Applied to the Motion of Artificial Satellites," NASA Technical Note D-492, November 1960.

Consider a term such as A_n cos (iF + jE + kW + lU). Until this term is evaluated we are concerned only with the values of A_n , i, j, k, and l. The coefficient A_n is represented by the first of the two eight-digit floating-point words. The four coefficients of the arguments (i, j, k, and l) are each represented by two digits of the second eight-place floating-point word. The first two digits represent i and are normalized to 00; the next three pairs of digits represent j, k, and l, and are normalized to 50. Thus, the value of i may vary from 0 to 99, while j, k, and l may vary from -49 to +49. A cosine is denoted by a plus sign; a sine by a minus sign, that is, 1 cos (0F + 0E + 0W + 0U) or cos (0) becomes +10000000 + 01, +00505050 + 08. Any constant term can be represented as A_n cos (0). A few additional examples will be helpful (see also Appendix A):

Conventional	Spec	cial
$1/4 \cos (1F + 2E - 3W - 2U)$	25000000 + 00,	+01524748 + 08
$1/4 \sin (0F + 1E - 0W + 2U)$	25000000 + 00,	-00515052 + 08
1/4	25000000 + 00,	+00505050 + 08
0	00000000 + 00.	+00505050 + 08

The convention of having the first non-zero coefficient of the argument word positive was adopted. Cos(-x) becomes cos(x) and sin(-x) becomes -sin(x). Examples are:

```
(1/2) \cos (0F - 3E + 1W + 0U) becomes (1/2) \cos (0F + 3E - 1W + 0U) and the special representation is 50000000 + 00, + 00534950 + 08 (1/2) \sin (0F - 3E + 1W + 0U) becomes -(1/2) \sin (0F + 3E - 1W + 0U) and the special representation is -50000000 + 00 - 00534950 + 08.
```

The first location address of a series contains the number of terms of the series. A series of n terms would be represented by 2n + 1 words, the first of which would be the number n.

THE FOURIER OPERATING PACKAGE

The following series operations are performed by the Fourier Operating Package:

- Multiplication
- Addition and Subtraction
- Differentiation
- Integration
- Bar (Special operation used in the Hansen satellite theory)
- Scalar Multiplication
- Coefficient Extraction
- Series Evaluation

Multiplication

Multiplication of two series, where the terms are of the general form described earlier and the values of F, E, W, and U are not used until the final numerical evaluation, is according to the conventional trigonometric identities:

A $\cos X \cdot B \cos Y = (AB/2) \cos (X+Y) + (AB/2) \cos (X-Y)$ A $\cos X \cdot B \sin Y = (AB/2) \sin (X+Y) - (AB/2) \sin (X-Y)$ A $\sin X \cdot B \cos Y = (AB/2) \sin (X+Y) + (AB/2) \sin (X-Y)$ A $\sin X \cdot B \sin Y = (AB/2) \cos (X+Y) + (AB/2) \cos (X-Y)$.

The Fourier Multiplication routine is composed of three major sections: the multiplier, the collapser, and the arranger.

The Multiplier

Two Fourier series such as

 $A_1A_1^* + A_2A_2^* + A_3A_3^* + \dots + A_nA_n^*$ (Series A) $B_1B_1^* + B_2B_2^* + B_3B_3^* + \dots + B_mB_m^*$ (Series B)

and

which are to be multiplied are arranged in descending order of the absolute values of the coefficients, that is.

$$\left| A_1 \right| > \left| A_2 \right| > \left| A_3 \right| > \ldots > \left| A_n \right| \text{ and } \left| B_1 \right| > \left| B_2 \right| > \left| B_3 \right| > \ldots > \left| B_m \right|$$

To facilitate further discussion, we shall denote any term in the A series $A_X A_X^*$, any term in the B series as $B_y B_y^*$, and any term in the resultant series by $C_z C_z^*$, where A_x , B_y and C_z are the coefficient words and A_x^* , B_y^* , and C_z^* are the argument words.

The multiplication of the A series by the B series proceeds as follows: The first term in the A series is multiplied by each term in the B series, then the second term in the A series is multiplied by each term in the B series, and so on until each term in the A series has been multiplied by each term in the B series. For example, $A_x B_y$ is compared with some numerical criterion e. If $A_x B_y$ e, then $C_z C_z^*$ and $C_{(z+1)} C_{(z+1)}^*$ are generated according to the trigonometric formulas already stated. If $A_x B_y \le e$, then the value of y is examined. If e 1 (i.e., e 1 is any term other than the first term), e 1 is replaced by e 1 is multiplied by e 1. If e 1, the multiplication of the two series is terminated since any further e 1 is e 1. If e 2 is the multiplication process continues until e 1 is multiplied by e 2. If e 2 is the multiplication process continues until e 3 is deep multiplied by e 4 is e 2. The multiplication process continues until e 3 is any term other than the first term).

The Collapser

Every multiplication generates two terms of two words each. The purpose of the collapser is to combine like argument terms. Each argument term $C_{\mathbf{z}}^{*}$ is compared with each other argument term previously generated and stored. If $C_{\mathbf{z}}^{*}$ equals any other argument term, the corresponding coefficient terms are added. Thus, there is no duplication of terms.

The Arranger

The final step in the multiplication is the arranging of the terms of the series. $|C_1|$ is compared with $|C_2|$, $|C_3|$, etc. If $|C_z| > |C_1|$, then C_1 is replaced by C_z and C_1^* is replaced by C_z^* . The process continues until the terms are arranged, in descending order, according to the absolute value of the coefficients.

Addition and Subtraction

Addition or subtraction of two Fourier series is primarily a process of comparing argument terms and adding the coefficients of like terms. A_1^* is compared successively with B_1^* through \mathbb{D}_m^* , A_2^* with B_1^* through B_m^* , etc., until A_n^* has been compared with B_m^* . If $A_x^* = B_y^*$, the sum of the coefficients $(A_x + B_y)$ and the argument term A_x^* are stored, and B_y and B_y^* are replaced by zeros. If A_x^* does not equal any B_y^* , both A_x and A_x^* are stored. After all terms in the A series have been compared with all terms in the B series, the remaining B series terms are stored.

Subtraction is accomplished in like manner after changing the signs of each coefficient term in the B series. The resultant series in each case is processed through the arranger.

Differentiation

Differentiation, in this application, is with respect to the F variable. Thus,

$$\left(\frac{\partial}{\partial \mathbf{F}}\right)\mathbf{A}\sin\left(i\mathbf{F}+j\mathbf{E}+k\mathbf{W}+1\mathbf{U}\right)=i\mathbf{A}\cos\left(i\mathbf{F}+j\mathbf{E}+k\mathbf{W}+1\mathbf{U}\right).$$

Example:

$$\left(\frac{\partial}{\partial F}\right) \sin (3F + 2E - 3W + U) = +3 \cos (3F + 2E - 3W + U)$$

and

$$\left(\frac{\partial}{\partial \mathbf{F}}\right)$$
[10000000 + 01, -03524751 + 08 becomes +30000000 + 01, +03524751 + 08.

On completion of the differentiation, the resultant series is processed thru the arranger.

Integration

Integration, in this application, is with respect to E. However, W is also a function of E. Thus,

$$\int A \cos (iF + jE + kW + lU)dE = \frac{A}{c_1 j + c_2 k} \sin (iF + jE + kW + lU).$$

Example:

With
$$c_1 = 1$$
 and $c_2 = 1$,

$$\int [30000000 + 01, +01525250 + 08] dE \text{ becomes } 75000000 + 00, -01525250 + 08.$$

The resultant integrated series is also processed through the arranger.

Bar Operation

The bar operation is a special function in the Hansen Satellite Theory. It consists of adding the coefficient of the F argument to the coefficient of the E argument and substituting zero for the F coefficient. Thus,

A cos (iF + jE + kW + lU) after barring becomes A cos (0F + (i + j) E + kW + lU).

Example:

50000000 + 00, + 02534850 + 08 after barring becomes 50000000 + 00, + 00554850 + 08.

Scalar Multiplication

Scalar multiplication is the multiplication of the coefficient \mathbf{A}_n of each term by a constant.

Coefficient Extraction

In the Hansen Satellite Theory it is sometimes necessary to use the coefficient of some term of a Fourier series such as a sine 1F term, cosine 2E term, or the constant term of a series. Let us assume it is necessary to use the constant term. If there is a constant term in that series, it will be the multiplier of the cos (0), or in special form, that A_n word which multiplies 00505050 + 08. We successively compare each argument term in the series with cos (0) and extract that A_n which multiplies the argument term cos (0). If no argument term of the series is cos (0), a normalized zero (100000000 + 00 + 000000000 + 00 + 00505050 + 08), is printed.

Series Evaluation

The numerical values F, E, W, and U are only employed in the Series Evaluation Routine.

To evaluate a Fourier series, the numerical values of i, j, k, and l are multiplied by the numerical values of F, E, W, and U, and the sum iF + jE + kW + lU is determined. The sine or cosine of iF + jE + hW + lU is multiplied by the coefficient A and the terms are added.

CONCLUDING REMARKS

Appendix A is the special representation of a nine term series. Appendix B presents flow charts and Appendix C a listing of instructions for the program packages for multiplication (including the collapser and arranger), addition or subtraction, differentiation, integration, bar operation, scalar multiplication, coefficient extraction, and the evaluation of the final series. Because this program was written in Mystic Code for the IBM 709, an explanation of Mystic Code is given in Appendix D.

The Fourier operating package can be used with any theory that involves representations of functions by Fourier series. It can also be modified to operate with polynomials of the form $X^aY^bZ^cU^d$.

ACKNOWLEDGMENTS

The author is indebted to Messrs. R. G. Kelly and T. P. Gorman for their aid in the construction of the package and for the translation into Mystic Code and to Aileen Marlow for preparing the flow charts.

Appendix A

Nine Term Series in Standard and Special Form

The following is a nine term series presented in standard and in special form. Note that in the special form, the first location (address) contains the number of terms in the series.

Series in standard representation

```
.29467121\cos\left(0\right)\\ +.00010496334\cos\left(0F + 0E + 2W + 0U\right)\\ +.00005252596\sin\left(0F + 1E - 1W + 0U\right)\\ +.000019845618\cos\left(0F + 1E - 2W + 0U\right)\\ +.0000066329604\cos\left(0F + 1E + 2W + 0U\right)\\ +.0000020107054\cos\left(0F + 2E - 2W + 0U\right)\\ -.00000036004597\sin\left(0F + 0E + 1W + 0U\right)\\ -.000000055052357\sin\left(0F + 0E + 3W + 0U\right)\\ -.000000031090653\sin\left(0F + 1E + 1W + 0U\right)
```

Series in special representation

```
90000000 + 01
+29467127+00, +00505050+08
+10496334-03, +00505250+08
+52525962-04, -00514950+08
+19845618-04, +00514850+08
+66329604-05, +00515250+08
-20107054-05, +00524850+06
-36004597-06, -00505150+08
-55052357-07, -00505350+08
-31090653-07, -00515150+08
```

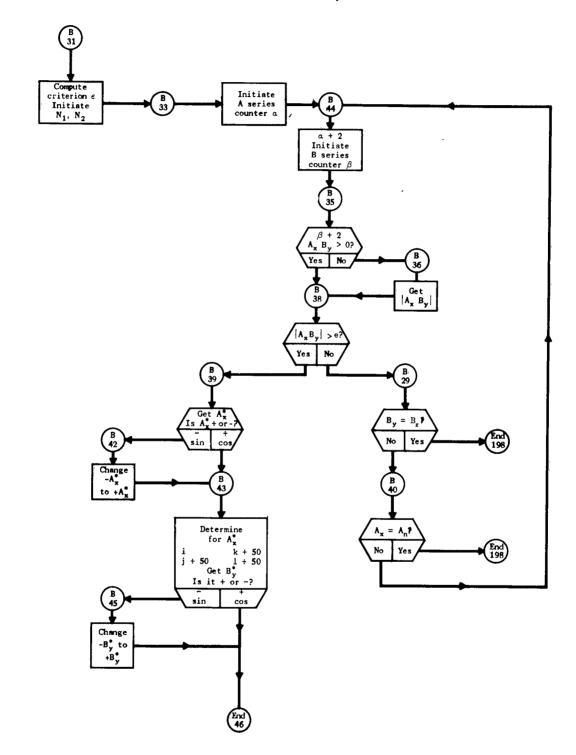
Appendix B

Flow Charts

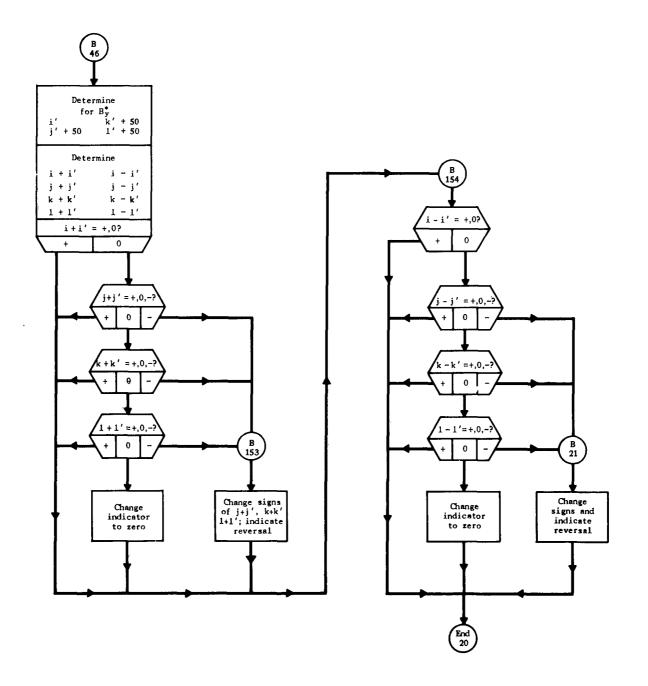
The following are the flow charts for the operating packages for multiplication (including the collapser and the arranger), addition or subtraction, bar operation, differentiation, integration, and series evaluation.

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Flow Chart for Multiplication

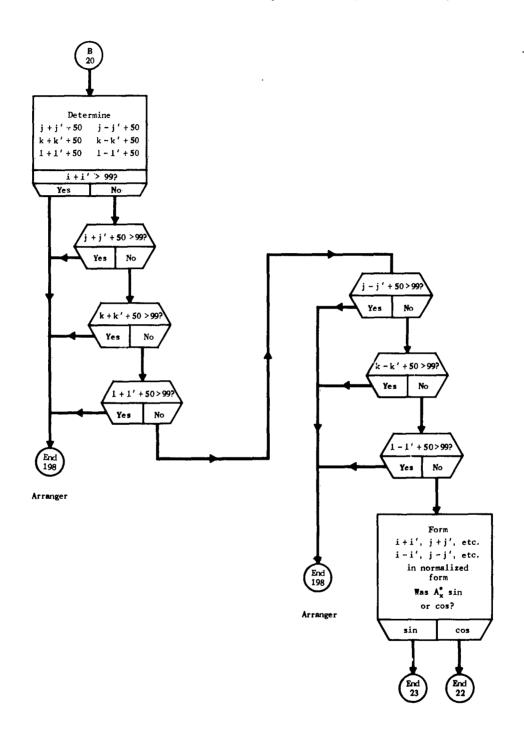


Flow Chart for Multiplication (Continued)

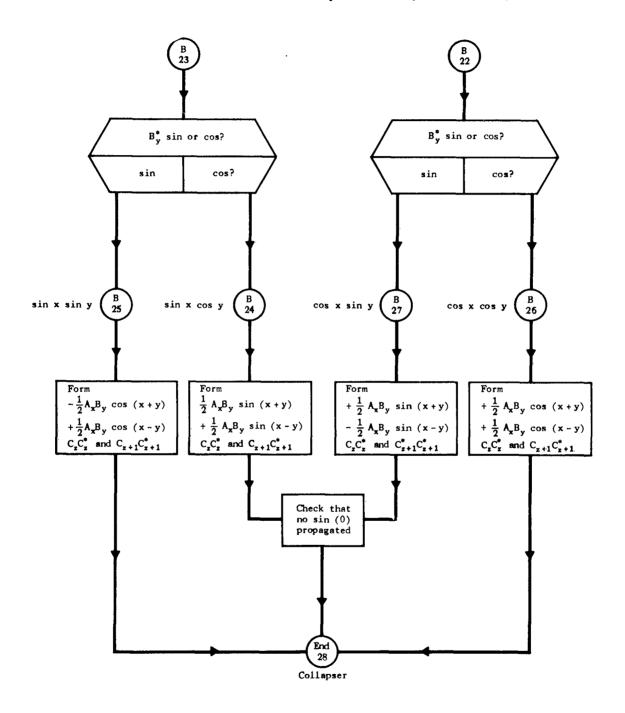


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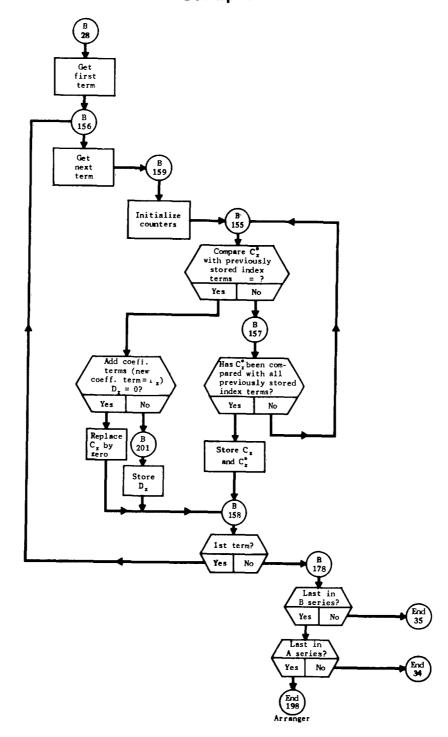
Flow Chart for Multiplication (Continued)



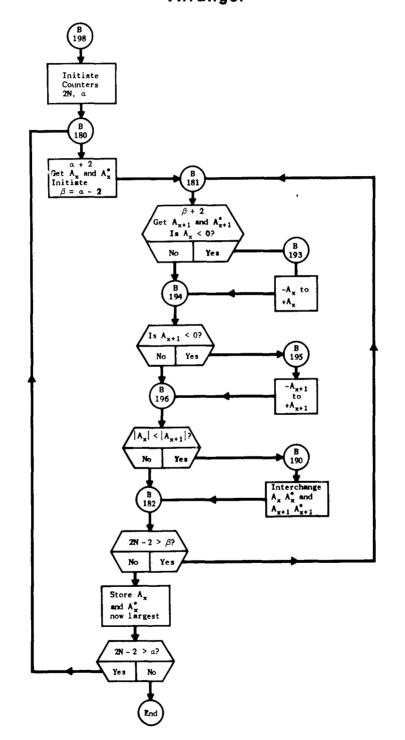
Flow Chart for Multiplication (Continued)

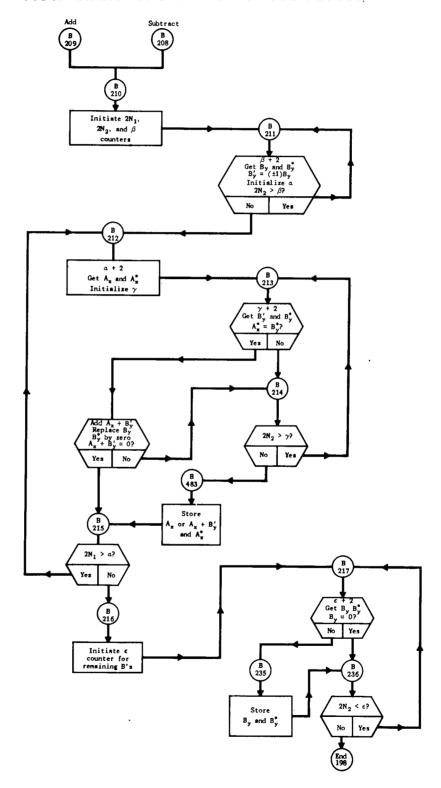


Flow Chart for Multiplication (Continued) Collapser

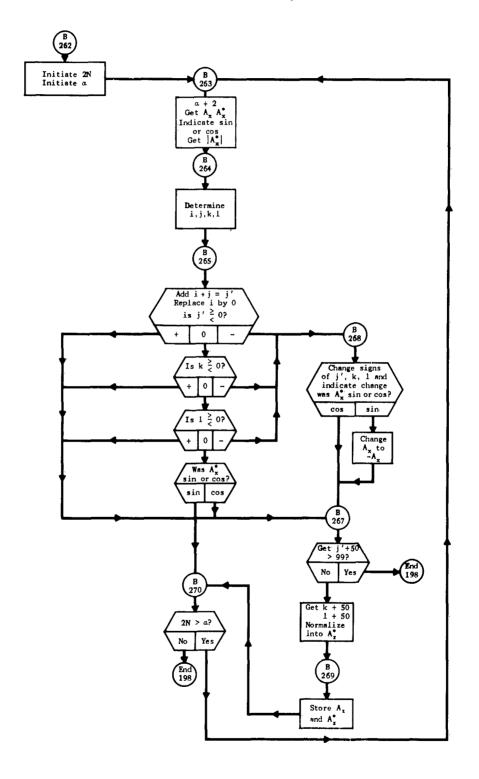


Flow Chart for Multiplication (Continued) Arranger

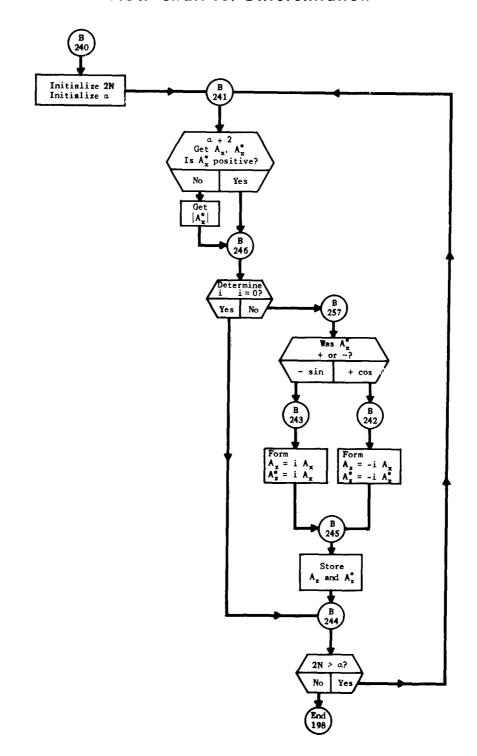




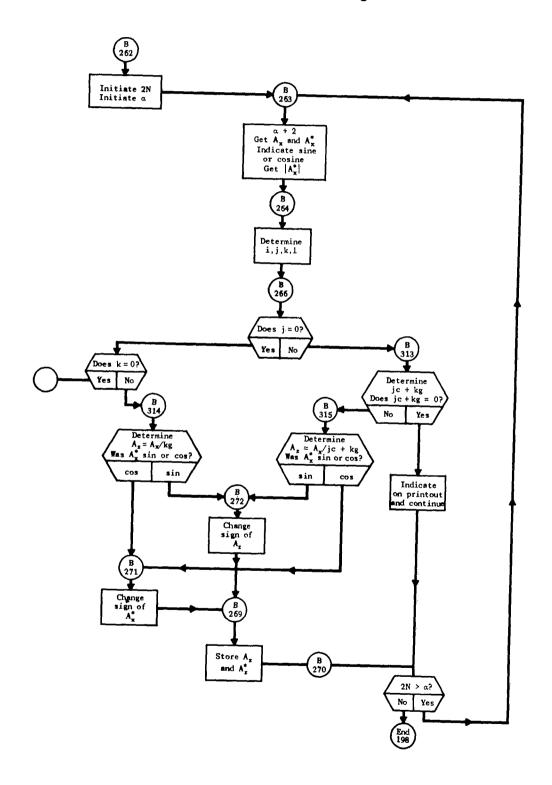
Flow Chart for Bar Operation

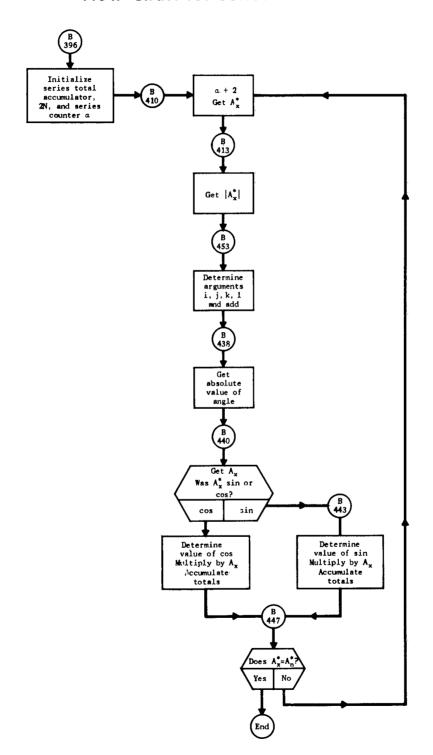


Flow Chart for Differentiation



Flow Chart for Integration





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Appendix C

Listing of Instructions

The following is a listing of instructions for multiplication (including the collapser and the arranger), addition or subtraction, differentiation, integration, bar operation, scalar multiplication, and coefficient extraction.

The square root instructions are for standard number representations and therefore have not been discussed in the report.

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R 00020 00010
C 00003 00018 00021
S 00020 00018 00020
S 00002 00018 00020
D 00022 00019
A 00022 00022 00019
S 00002 00022 00011
K 00022 00022 00019
S 00003 00022 00019
S 00003 00022 00019
K 00023 00003 00022
C 00020 00018 00012
K 00023 00018 00012
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C 00020 00018 00012
C 00020 00018 00012
C 00020 00003 00026
D 00028 00028 00013
M 00028 00028 00013
K 00003 00028 00027
A 00028 00028 00027
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00024	0000				139
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PAGE019 ARGUMENT OF TERM FOR EXTRACTION 2N (351)=0 INITIAL STORE A* 2N GREATER THAN (631) 2N=(351) 2N=(351) (351)+2 00200 * 00351 00009 00500 00351 00349 00347 00347 00499 00351 00352 H 00900 00331 00336 C 00333 00331 00334 F 00499 W 00349 +00505050+08 M 00350 00500 00009 I 00351 +00000000+00 R 00352 00500 00351 C 00352 00349 00351 C 00353 00499 00351 R 00900 00007 F 00499 R 00900 00005 C 00350 00351

Appendix D

Mystic Code

The Fourier Operating Package described in this report was written for the IBM 709 in Mystic Code. The following is an explanation of the Mystic Code.

PAGE001

MYSTIC CODE

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	06/20	
j		15,
7		ADD COMMAND (Y) + (Z) GO INTO LOCATION X. THAT IS. ADD (Y) TO (Z) AND STORE THE RESULT IN X.
5		* *
•		N O
		ADD COMMAND (Y) + (Z) GO INTO LOCATION X. ADD (V) TO (Z) AND STORE THE RESULT IN X.
		TO L
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		GORE
		(2) (2)
000		+ V
8		(Z) }
K= 00000		AAND TO
*	RKS	(\)
	REMARKS	ADD ADD

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SEGIN POINT PSEUDO COMMAND. THE SEQUENCE OF INSTRUCTIONS WHICH FOLLOW A BEGIN X IS ENTFRED
FROM AT LEAST TWO PARTS OF THE CODING. ENTRANCE TO
A BEGIN INSTRUCTION CAN BE FROM THE INSTRUCTION
PRECEDING IT (I.E., A SEQUENTIAL ENTRANCE), FROM
A COMPARE COMMAND OR FROM AN END COMMAND. THIS
INSTRUCTION MAY BE THOUGHT OF AS STATING THAT THE
FOLLOWING INSTRUCTIONS MAY BE ENTERED BY A TRANSFER TO LOCATION X.

COMPARE (X) WITH (Y). IF (X) IS GREATER THAN (Y).GO TO LOCATION Z AND EXECUTE THE INSTRUCTIONS WHICH FOLLOW THE B Z OR N Z. IF (X) EQUALS OR IS LESS THAN (Y). EXECUTE THE NEXT INSTRUCTION IN SEQUENCE. * 7

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U

COMPARE (X) WITH (Y). IF (X) IS GREATER THAN (Y), GO TO LOCATION Z AND EXECUTE THE INSTRUCTIONS WHICH FOLLOW THE B Z OR N Z. IF (X) IS LESS THAN (Y),GO TO LOCATION Z* AND EXECUTE THE INSTRUCTIONS WHICH FOLLOW THE B Z* OR N Z*. IF (X) EQUALS (Y), EXECUTE THE INSTRUCTIONS WHICH FOLLOW THE B Z* TION IN SEQUENCE.

DIVIDE COMMAND. (Y)/(Z) GO INTO LOCATION X.
THAT IS, DIVIDE (Y) BY (Z) AND STORE THE RESULT IN X. 7

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EXIT COMMAND. UNCONDITIONAL TRANSFER TO THE SET OF INSTRUCTIONS WHICH FOLLOW B X

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u.

THIS INSTRUCTION ENABLES ONE TO TRANSFER TO A FUNCTION AND AFTER ITS EXECUTION. CONTINUE TO THE NEXT INSTRUCTION IN SEQUENCE FOLLOWING THE FUNCTION STATEMENT. Y IS THE LOCATION OF THE FIRST BEGIN INSTRUCTION (B 1) IN A FUNCTION.

NORMALLY Z IS THE LOCATION OF THE INPUT TO THE FUNCTION COMMAND.

00000

EACH ONE USED MUST HAVE ITS REQUIREMENTS MET BEFORE TRANSFERRING TO IT. (NOTE. FUNCTIONS ARE FUNCTION .WHILE X IS THE LOCATION OF THE OUTPUT. HOWEVER, THE REQUIREMENTS OF FUNCTIONS DIFFER FROM FUNCTION TO FUNCTION AND SOMETIMES REFERRED TO AS SUB-ROUTINES.) GET COMMAND. THE CONTENTS OF A LOCATION EQUAL TO (2) + Y GO IN TO LOCATION X. THAT IS. REPLACE THE CONTENTS OF LOCATION X BY THE CONTENTS OF Y + (2).

Ν

O

HOLD COMMAND. THE CONTENTS OF LOCATION Z GO INTO A LOCATION = X + (Y). THAT IS, REPLACE THE CONTENTS OF X + (Y) BY THE CONTENTS OF Z.

2

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X = S.YYYYYYY TIMFS 10 FXP SFE, S= BLANK OR + MEANS POSITIVE VALUE, S= - MEANS NEGATIVE VALUE IN THE MANTISSA, S IN THE EXPONENT USES THE SAME INITIALIZE COMMAND. SET THE CONTENTS OF YYYYYYSEE λ

SIGN NOTATION.

×

X=0 , SET THE K COUNTER IN ZERO. WHEN X DGES NOT EQUAL ZERO. THE K COUNTER IS INCREASED BY X. THAT IS, THE K COUNTER + X GOES INTO THE K COUNTER THE K COUNTER IS USED TO RELOCATE FUNCTIONS. THE K COUNTER IS USED TO THE ADDRESS OF EACH INSTRUCTION DURING COMPILATION, UNLESS THE ADDRESS IS IN THE LEFT HAND ADDRESS OF A COMMAND. THE K COMMAND CLEARS THE Q TABLE DURING COMPILATION. KEY ADDRESS PSFUD® COMMAND.

7 >-×

F1 *F2** ***F18*T1*T2****T18*

Z= CA *LOAD F1 COLUMNS OF DATA INTO LOCATION X*THEN LOAD F2 COLUMNS OF DATA INTO LOCATION X+1*

ETC* TO MAXIMUM OF 18 FIELDS OR 72 COLUMNS* T1,T2...T18 DESCRIBE THE WAY THE DATA IS STORED IN X;X+1,ETC. THE TYPE OF DATA STORED IS NUMERIC OR ALPHABETIC. IF IT IS NUMERIC, THE CORRESPONDING TYPE CODE IS N. IF IT IS ALPHABETIC. THE CORRESPONDING TYPE CODE IS MYSTIC CODE

PAGE003

07000

A. TYPE OF DATA CODE ALSO INCLUDES S FOR

SKIP. WHEN THE SKIP TYPE IS USED. THIS
DOES NOT INVOLVE DATA STORED IN A WORD.
THUS. IF TI IS TYPE S. T2 IS TYPE N. THE
L COMMAND READS THE DATA FROM THE F2 COLUMN
INTO WORD X. THE COLUMNS ARE READ STARTING
FROM THE LEFT ALWAYS. SKIP FIELDS TO THE RIGHT

FROM THE LEFT ALWAYS. SNIT FILLD. THE NUMBER OF ALL OTHER DATA NEED NOT BE DEFINED IN THE L COMMAND. THE FIRST BANK FIELD MEANS THE REST OF THE CARD IS SKIPPED. THE NUMBER OF COLUMNS OF TYPE A MUST NOT EXCEED 9 PER FIELD. THE NUMBER OF COLUMNS OF TYPE N MUST NOT EXCEED 9 PER FIELD INCLUDING THE SIGN. THE NUMBER OF COLUMNS OF TYPE NOT EXCEED 15 PER FIELD. IF I CARD IS TO BE LOADED ACCORDING TO THE GIVEN FORMAT.

IF I CARD IS TO BE LOADED ACCORDING TO THE CARD IS TO BE LOADED ACCORDING TO THE DATA FOR THE FIRST WORD OF INPUT FROM CARD J+1 FOLLOWS

CONSECUTIVELY STORED IN THE SAME WAY AS THAT FOR THE LAST WORD OF INPUT FROM CARD J+1 FOLLOWS

CONSECUTIVELY STORED IN THE SAME FIRST WORD OF INPUT FROM CARD J+1 FOLLOWS

TO LOAD TAPE B1 BCD. AS ABOVE IN Z = CA.

TO LOAD TAPE B3 BCD. AS ABOVE IN Z = CA.

THE APPROPIATE READ

Z= TC + COAD
Z= TE + COAD
Z= TF + COAD
Z= TF + COAD
Z= TG + COAD
Z= TG + COAD
Z= TG + (Y) = COAD
Z= TC + (Y) = COAD
Z= TE + (Y) = COAD
Z= TE + (Y) = COAD
Z= TE + (Y) = COAD

A (Y) = I . BLANK FI THROUGH F18 AND T1 T0 T1 B (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 C (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 D (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 E (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 F (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 G (Y) = I . BLANK F1 THROUGH F18 AND T1 T0 T1 THE COMMAND IS T0 BACKSPACE A FILE. THE COMMAND IS T0 BACKSPACE A FILE. 0 =

T18. T18.

Z= CAB, LOAD INTO X,X+1,ETC. BINARY CARDS HAVING THE NUMBER OF WORDS SPECIFIED

00020

* E I

			פֿפֿ		10 GL 1	
-7	TAB,	LOAD	TAPE	81	BINARY.	LOAU INTO X,X+1,ETC.
=7	TBB ,	LOAD	TAPE	B2	BINARY.	A BINARY RECORD
7=	TCB,	LOAD	TAPE	B3	BINARY.	HAVING THE NUMBER
- 2	TDB,	LOAD	TAPE	84	BINARY.	OF WORDS SPECIFIED
=7	TEB,	LOAD	TAPE	85	EB, LOAD TAPE B5 BINARY.	IN THE CONTENTS OF
7 = 7	TFB,	LOAD	TAPE	86	BINARY.	• *
7=	TGB.	LOAD	TAPE	B7	BINARY.	

MULTIPLY COMMAND. (Y) TIMES (Z) GOES INTO X.
THAT IS, THE PRODUCT (Y)(Z) REPLACES THE

×

Σ

×

z

CONTENTS OF X.

NOTE COMMAND. NOTE THAT THE FOLLOWING COMMAND SEQUENCE BEGINS WITH X. N X IS NORMALLY USED TO BEGIN SEVERAL COMMAND SEQUENCES. THE N X EXECUTED LATEST IS THE COMMAND SEQUENCE TO BE FOLLOWED WHFN AN UNCONDITIONAL TRANSFER OR A CONDITIONAL TRANSFER IS A VARIABLE CONNFCTOR.

ORIGIN COMMAND. THE COMPILATION WILL GENERATE MACHINE LANGUAGE CODE FROM LOCATION X TO A MAXIMUM OF 30,000.

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0

P X Y Z F1 »F2, . . F18,T1,T2, . . T18.

Z= CA ,PUNCH FI COLUMNS OF DATA FROM LOCATION X,THEN PUNCH F2 COLUMNS OF DATA FROM LOCATION X+1, ETC. TO MAXIMUM OF 18 FIELDS OR 72 COLUMNS.

T1, T2,..T18 DESCRIBE THE WAY THE DATA IS STORED IN X,X+1,ETC. THE TYPE OF DATA STORED IS NUMERIC. THE TYPE OF DATA STORED IS NUMERIC. THE CORRESPONDIND TYPE CODE IS ALPHABETIC. THE CORRESPONDIND TYPE CODE IS A. TYPE OF DATA CODE ALSO INCLUDES S FOR SKIP. WHEN THE SKIP TYPE IS USED, THIS DOES NOT INVOLVE DATA STORED IN A WORD. THUS. IF TI IS TYPE S, TZ IS TYPE N. THE P COMMAND GETS THE COLUMNS FROM WORD X. THE COLUMNS ARE BUILT UP STARTING FROM WORD X. THE COLUMNS ARE BUILT UP STARTING FROM THE LEFT ALWAYS. SKIP FILEDS TO THE RIGHT OF ALL OTHER DATA NEED NOT BE DEFINED IN THE

h,

P COMMAND. THE FIRST BLANK FIELD MEANS THE REST

OF THE CARD IS SKIPPED. THE NUMBER OF COLUMNS
OF TYPE A MUST NOT EXCEED 4 PER FIELD. THE
NUMBER OF COLUMNS OF TYPE N MUST EXCEED 9
PER FIELD INCLUDING THE SIGN. THE NUMBER OF
COLUMNS OF TYPE S MUST NOT EXCEED 15 PER FIELD.

IF 1 CARD IS TO BE PUNCHED ACCORDING TO THE
GIVEN FORMAT. (Y) = 1. IF I CARDS ARE TO BE
PUNCHED ACCORDING TO THE GIVEN FORMAT.

(Y) = I.THE NUMBER OF CARDS. THE DATA FOR EACH
CARD MUST BE CONSECUTIVELY STORED IN THE SAME
WAY AS THAT FOR THE FIRST. THE DATA FOR THE FIRST WORD OF OUTPUT FOR CARD J+1 MUST FOLLOW CONSECUTIVELY THE LAST WORD OF OUTPUT FOR CARD J. (Y) MUST BE AN INTEGER THAT IS AT LEAST *PRINT* INSERT PRINT FOR PUNCH IN THE DESCRIPTION ABOVE TO INTERPRET AN INSTRUCTION TO PRINT **=** 2

ON THE ON-LINE PRINTER. LINE REPLACES CARD IN ΡA

SAME FORMAT DESCRIPTION AS ABOVE IN Z= CA, REPLACING CARD BY BCD RECORD AND PUNCH BY THE APPROPIATE WRITE TAPE DESIGNATION. Z= TA .WRITE TAPE B1 BCD. SAME FORM
Z= TB .WRITE TAPE B2 BCD. SAME FORM
Z= TC .WRITE TAPE B3 BCD. REPLACIN
Z= TD .WRITE TAPE B4 BCD. RECORD A
Z= TF .WRITE TAPE B5 BCD. THE APPR
Z= TF .WRITE TAPE B5 BCD. THE APPR
Z= TF .WRITE TAPE B5 BCD. TAPE DES
Z= TF .WRITE TAPE B7 BCD. TAPE DES
Z= TG .WRITE TAPE B8 BCD. TAPE B7 BCD. TAPE B

. BLANK F1 THROUGH F18 AND

T1 T0 T18.

AND AND

AND

AND 71 T0 T18. AND 71 T0 718. T1 T0 T18.

ON THE APPROPIATE TAPE.

THE COMMAND IS TO REWIND THE APPROPIATE TAPE. THE COMMAND IS TO WRITE AN END OF FILE MARK BLANK FI THROUGH FIB BLANK FI THROUGH FIB BLANK FI THROUGH FIB BLANK FI THROUGH FIB Z= TD • (Y) = 1 • E Z= TE • (Y) = 1 • E Z= TF • (Y) = 1 • E Z= TG • (Y) = 1 • E L

PUNCH FROM X,X+1,ETC. UP TO THE NUMBER OF WORDS SPECIFIED IN (Y) TO CARDS IN BINARY BINARY. BINARY. FORM. Z= CAB,

B1 82 Z= TAB, WRITE TAPE Z= TBB, WRITE TAPE

WRITE FROM X.X+1, ETC. UP TO THE

IF I = -19

07000

2= TCB, 2= TDB,

NUMBER OF WORDS SPECIFIED IN THE

CONTENTS OF Y.

WRITE TAPE B3 BINARY.
WRITE TAPT B5 BINARY.
WRITE TAPT B6 BINARY.
WRITE TAPE B6 BINARY. Z= TEB; Z= TFB; Z= TGB;

×

THE Q COMMAND ENABLES ONE TO FIX ADDRESSES. THE
K. COUNTER MODIFIES EVERY ADDRESS EXCEPT EACH ONE
EQUAL TO AN X IN A Q COMMAND. EACH SUCH ADDRESS
IS THEN CHANSED DURING COMPILATION TO THE ADDRESS
GIVEN IN THE Y ADDRESS OF THE Q COMMAND. THE
Q TABLE IS CLEARED BY A K COMMAND DURING COMPILATION.
THIS ENABLES ONE TO HAVE A SEPARATE Q TABLE FOR EACH
FUNCTION. THE Q COMMAND MUST PRECEDE THE INSTRUCTIONS
IT IS TO CONTROL. IT IS GOOD PRACTICE TO HAVE THE
Q COMMANDS PRECEDE ANY OTHER INSTRUCTIONS WHICH
FOLLOW A K COMMAND.

REPLACE COMMAND.
REPLACE THE CONTENTS OF X BY THE CONTENTS OF Y.

SUBTRACT COMMAND. REPLACE THE CONTENTS OF X

B≺

(X) - (X)

T XX...X

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S

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TITLE COMMAND. THE CHARACTERS IN A TITLE COMMAND MAY GO FROM COL.2 TO COL.71. THEY CONTROL COL.

1 TO COL.70 OF AN OUTPUT CARD. PRINTER LINE. OR BCD LISTED LINE. A TITLE COMMAND NEED NOT PRECEDE EACH P COMMAND. THE LATEST T EXECUTED IS THE ONE IN POWER. IF NO TITLE INFORMATION IS DESIRED FOR THE OUTPUT, THE T COMMAND SHOULD HAVE COL. 2 TO 71 BLANK. IF TITLE INFORMATION IS DESIRED, IF SHOULD BE ARRANGED SO THAT IT WILL CONTROL ONLY BLANK COLUMNS OF THE P COMMAND.

VALUE PSEUDO COMMAND. THE VALUE REPRESENTED AS A NORMALIZED FLOATING POINT NUMBER IS STORED IN X DURING COMPILATION. THE VALUE COMMAND IS EXECUTED ONLY DURING COMPILING. SEE INITIALIZE COMMAND FOR FORMAT

OF VALUE.

YY YY

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3

SY YYYYYYSEE

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MORD PSEUD® COMMAND. THE WORD YYYY IS STORED IN ALPHABETIC

PAGE007		
MYSTIC CODE	CODE IN LOCATION X. YYYY MAY BE NUMERIC OR ALPHABETIC CHARACTERS.	
	YYYY	
K= 07000	CODE IN LOCATION X. CHARACTERS.	

0255 CARDS

11

I. Charnow, Milton L. II. NASA TN D-1078 (Initial NASA distribution: 18, Communications and tracking installations, ground; 27, Mathematics; 46, Space mechanics; 49, Simulators and computers.)	NASA	I. Charnow, Milton L. II. NASA TN D-1078 (Initial NASA distribution: 18, Communications and tracking installations, ground; 27, Mathematics; 46, Space mechanics; 49, Simulators and computers.)	NASA
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